Introduction to Neural Networks

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Outline

Introduction

Learning weights with Backpropagation

Alternative non-linear activation functions

Avoiding over-learning

Learning low-dimensional representations

Conclusion and other topics



What are (deep) neural networks?

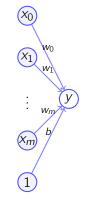
- Neural networks are functions mapping inputs to outputs
 - the inputs are usually *feature vectors*, encoding pictures, documents, etc.
 - the outputs are usually a single value (e.g., a label for the input), but can be structured (e.g., a sentence)
- A *neural network* is a network of models typically organised into *a sequence of layers*
 - the first layer is the input feature vector
 - the output of one layer serves as the input to the next layer
 - the output is the last layer
- *Deep neural networks* have a relatively large number of layers (e.g., 5 or more)



Logistic regression as a 2-layer neural network

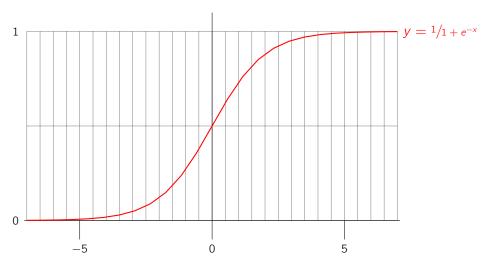
$$P(Y=1 | \mathbf{x}) = \sigma(\sum_{j} w_{j}x_{j} + b)$$
$$= \sigma(\mathbf{w} \cdot \mathbf{x} + b)$$
$$\sigma(v) = \frac{1}{1 + \exp(-v)}$$

- $\mathbf{x} = (x_1, \dots, x_m)$ is the *input vector* (feature values)
- **w** = (*w*₁,..., *w_m*) is a vector of *connection weights* (feature weights)
- b is a bias weight
 - can be viewed as the weight associated with an "always on" input





The logistic sigmoid function





Weaknesses of logistic regression

• Logistic regression is a *log-linear model* i.e., the *log odds* are a *linear function of the input*

$$\mathsf{P}(Y=1 \mid \mathbf{x}) = \frac{1}{1 + \exp(-\mathbf{w} \cdot \mathbf{x})} \quad \Leftrightarrow \quad \log\left(\frac{\mathsf{P}(Y=1 \mid \mathbf{x})}{\mathsf{P}(Y=0 \mid \mathbf{x})}\right) = \mathbf{w} \cdot \mathbf{x}$$

• The presence of feature x_j increases the log odds by w_j

- \Rightarrow Unable to capture *non-linear interactions* between the features
 - XOR is the classic example of a function that a linear model cannot express
 - can a linear function of pixel intensities recognise a cat?
 - Neural networks with hidden layers can learn non-linear feature interactions
 - Note: a linear model can capture non-linear interactions if the inputs are *non-linearly transformed* first
 - ► XOR = OR AND
 - *Extreme learning* consists of linear regression applied to *random non-linear transformations* of the input



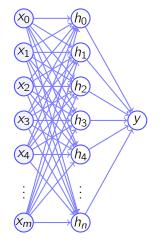
Hidden nodes

- *Hidden nodes* are nodes that are neither input nor output nodes
- Each hidden layer provides extra expressive power
- Three layer neural network (ignoring bias nodes):

$$h_i = \sigma(\sum_j A_{ij}x_j)$$
$$y = \sigma(\sum_j b_jh_j)$$

or in matrix terms:





Input Hidden Output

One-hot encoding for categorical inputs

- A *categorical variable* ranges over a fixed set of categories (e.g., words in a fixed vocabulary)
- A *one-hot encoding* of a categorical variable associates a binary node for each possible value of the categorical variable
 - ▶ the one-hot encoding of $c \in 1, ..., m$ is $\mathbf{x} = (x_1, ..., x_m)$, where $x_c = 1$ and $x_{c'} = 0$ for $c' \neq c$

- A sequence of categorical variables can be represented by a sequence of their 1-hot encodings
- If x_c is the one-hot encoding of category c, then Ax_c = A_{.,c} so a 1-hot encoding of c corresponds to a table-lookup of column c



Why is the non-linearity important?

• General form of a neural network:

$$\mathbf{x}^{(i)} = g^{(i)}(\mathbf{W}^{(i)} \mathbf{x}^{(i-1)})$$

where:

- $\mathbf{x}^{(i)}$ are the activations at level *i*,
- $\mathbf{W}^{(i)}$ is a weight matrix mapping activations at level i 1 to level i
- $g^{(i)}$ is a *non-linear function* (e.g., the sigmoid function)
- E.g., a general 3-layer network has the following form:

$$y = g^{(2)}(\mathbf{W}^{(2)}\mathbf{x}^{(1)}) = g^{(2)}(\mathbf{W}^{(2)}g^{(1)}(\mathbf{W}^{(1)}\mathbf{x}^{(0)}))$$

• If $g^{(1)} = g^{(2)} = I$ (the identity function), then:

$$y = \mathbf{W}^{(2)} \mathbf{W}^{(1)} \mathbf{x}^{(0)}$$

- But the product of two matrices is another matrix!
- \Rightarrow A three-layer network is equivalent to a two-layer network if $g^{(1)}$ is a linear function



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Learning weights via Stochastic Gradient Descent

• Given labelled training data $D = ((\mathbf{x}_1, y_1), \dots, (\mathbf{x}_n, y_n))$, we want to find weights $\widehat{\mathbf{W}}$ with *minimum loss*:

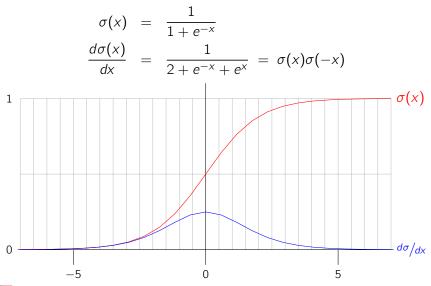
$$\widehat{\mathbf{W}} = \operatorname{argmin}_{\mathbf{W}} \sum_{i=1}^{n} \ell(\mathbf{W}; \mathbf{x}_{i}, y_{i}), \text{ where:} \\ \ell(\mathbf{W}; \mathbf{x}, y) = -\log P(y \mid \mathbf{x})$$

• $\ell(\mathbf{W}; \mathbf{x}_i, y_i)$ is *loss* incurred when predicting y from **x** using weights **W**

- probabilities are not greater than $1 \Rightarrow$ loss is never negative
- ▶ $\log(1)=0 \Rightarrow$ perfect prediction incurs zero loss
- Minimising log-loss is maximum likelihood estimation
- Stochastic gradient descent:
 - choose a random training example $(\mathbf{x}, y) \in D$
 - update **W** by adding $-\varepsilon \frac{\partial \ell(\mathbf{W};\mathbf{x},y)}{\partial \mathbf{W}}$

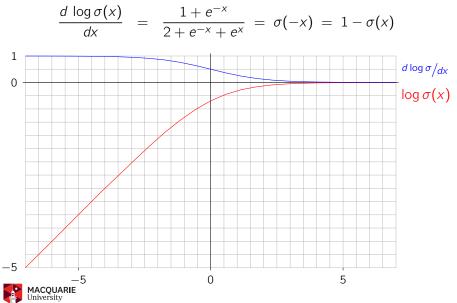


Derivatives of the sigmoid function

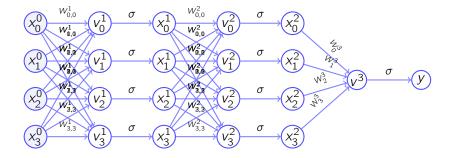




Derivatives of the log sigmoid function



Calculating derivatives with Backpropagation (1)



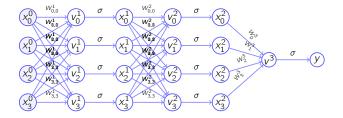
$$y = \sigma(v^{(3)})$$

$$\mathbf{v}^{(k)} = \mathbf{W}^{(k)} \mathbf{x}^{(k-1)}, k = 1, ..., 3$$

$$\mathbf{x}^{(k)} = \sigma(\mathbf{v}^{(k)}), k = 1, 2$$



Calculating derivatives with Backpropagation (2)



$$y = \sigma(v^{(3)})$$

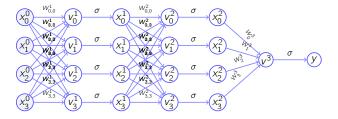
$$v^{(3)} = \mathbf{W}^{(3)} \mathbf{x}^{(2)}$$

$$\frac{\partial \log y}{\partial \mathbf{W}^{(3)}} = \frac{\partial \log y}{\partial v^{(3)}} \frac{\partial v^{(3)}}{\partial \mathbf{W}^{(3)}} = (1 - \sigma(v^{(3)})) \mathbf{x}^{(2)}$$

$$\frac{\partial \log y}{\partial \mathbf{x}^{(2)}} = \frac{\partial y}{\partial v^{(3)}} \frac{\partial v^{(3)}}{\partial \mathbf{x}^{(2)}} = (1 - \sigma(v^{(3)})) \mathbf{W}^{(3)}$$

$$\frac{\partial \log y}{\partial \mathbf{x}^{(2)}} = \frac{\partial \log y}{\partial \mathbf{x}^{(2)}} \frac{\partial \mathbf{x}^{(2)}}{\partial \mathbf{v}^{(2)}} = (1 - \sigma(v^{(3)})) \mathbf{W}^{(3)} \sigma(\mathbf{v}^{(2)}) \sigma(-\mathbf{v}^{(2)})$$

Calculating derivatives with Backpropagation (3)



$$\begin{aligned} \mathbf{x}^{(2)} &= \sigma(\mathbf{v}^{(2)}) \\ \mathbf{v}^{(2)} &= \mathbf{W}^{(2)}\mathbf{x}^{(1)} \\ \frac{\partial \log y}{\partial \mathbf{v}^{(2)}} &= \frac{\partial \log y}{\partial \mathbf{x}^{(2)}} \frac{\partial \mathbf{x}^{(2)}}{\partial \mathbf{v}^{(2)}} = \frac{\partial \log y}{\partial \mathbf{x}^{(2)}} \left(\sigma(\mathbf{v}^{(2)})\sigma(-\mathbf{v}^{(2)})\right) \\ \frac{\partial \log y}{\partial \mathbf{W}^{(2)}} &= \frac{\partial \log y}{\partial \mathbf{v}^{(2)}} \frac{\partial \mathbf{v}^{(2)}}{\partial \mathbf{W}^{(2)}} = \frac{\partial \log y}{\partial \mathbf{v}^{(2)}} \mathbf{x}^{(1)} \\ \frac{\partial \log y}{\partial \mathbf{v}^{(1)}} &= \frac{\partial \log y}{\partial \mathbf{v}^{(2)}} \frac{\partial \mathbf{v}^{(2)}}{\partial \mathbf{x}^{(1)}} = \frac{\partial \log y}{\partial \mathbf{v}^{(2)}} \mathbf{W}^{(2)} \end{aligned}$$

(

Calculating derivatives with Backpropagation (4)

- Backpropagation is essentially just repeated application of the "chain rule" for differentiation
- High-level overview of backpropagation:
 - Forward pass: propagate activations from input layer to output layer
 - Backward pass: propagate error signal from output layer back to input layer
 - Compute derivatives: derivatives involve both "forward" and "backward" activations



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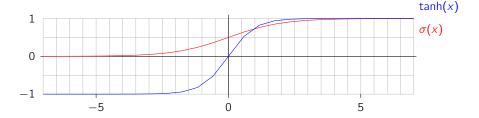
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tanh activation function (a scaled sigmoid)

- No reason for hidden unit activations to be probabilities
 - output unit is often a predicted value, e.g., a (log) probability
- Idea: allow negative as well as positive hidden unit activations

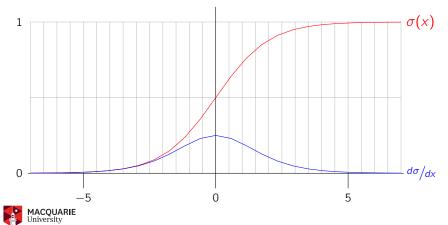
$$tanh(v) = \frac{exp(v) - exp(-v)}{exp(v) + exp(-v)} = 2\sigma(2v) - 1$$
$$\sigma(v) = \frac{1}{1 + exp(-v)}$$





The vanishing gradient problem

- The sigmoid and tanh functions *saturate* on very large or very small inputs
- ⇒ Vanishing gradient problem: in deep networks, gradient is often close to zero for weights close to input layer
- \Rightarrow That part of the network learns very slowly, or not at all

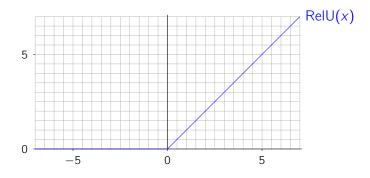


Rectlinear activation function

• The *Rectlinear* (rectified linear) activation function doesn't saturate: (in positive direction)

$$\operatorname{RelU}(v) = \max(v, 0)$$

• It's also very fast to calculate!





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Early stopping in stochastic gradient descent

- Neural networks (like all machine learning algorithms) *can over-fit the training data*
- You can detect over-fitting by measuring the difference in accuracy on training and *held-out development data* (don't use your test data!)
- *Early stopping:* stop training when accuracy on held-out development data starts decreasing
 - often over-fitting will have started before held-out accuracy starts decreasing



Regularisation via weight decay

• *Regularisation:* add a term to loss function that penalises large connection weights, such as the *L2 regulariser*

$$Q(\mathbf{w}) = \frac{1}{2} \sum_{j} w_{j}^{2}$$
$$\frac{\partial Q}{\partial w_{j}} = w_{j}$$

- In SGD, the L2 penalty subtracts a fraction of each weight at each iteration
 - also known as a *shrinkage method*, as it "shrinks" the connection weights



Model-averaging via Drop-out

- Drop-out training:
 - at training time, during each SGD iteration randomly select half the connection weights, and ignore the others
 - i.e., calculate forward activations, derivatives and updates just using selected weights
 - ▶ at *test time*, use full network but divide all weights by 2
- This is training a randomly-chosen subnetwork at each iteration
 - ▶ it forces the network not to rely on any single connection
 - each time a data item is seen during training it has a different subnetwork ⇒ encourages network to learn multiple generalisations about each data item
- Full network is an "average" of randomly chosen subnetworks
- Over-fitting is much less of a problem with drop-out



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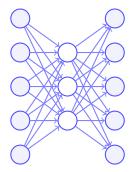
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Auto-encoders learn low-dimensional representations

- An *auto-encoder* is a neural network that *predicts its own input* (i.e., learns an identity function)
- Typically auto-encoders have *fewer hidden units than visible input/output units*
 - can also impose a *sparsity penalty* (e.g., cross-entropy) on hidden units
- \Rightarrow Auto-encoder has to learn generalisations about its inputs
 - hidden units represent these generalisations

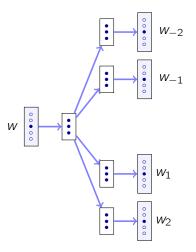


Input Hidden Input



word2vec learns low-dimensional word representations

- word2vec learns 500-dimensional word representations by *predicting the neighbouring words* surrounding each word w in a 5-word window (w₋₂, w₋₁, w, w₁, w₂)
- Has surprising properties, e.g., [Paris] – [France] ≈ [Rome] – [Italy]
- Weight matrices mapping representation of word *w* to representations of neighbouring words are *shared* (i.e., position-independent)
 - would position-dependent weights be better?





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Summary

- A neural network is a large combination of classifiers, arranged in a sequence of layers
- Neural networks are typically trained using stochastic gradient ascent
- The gradient can be efficiently calculated using the *backpropagation algorithm*
 - large number of "tricks" for learning
- The activation patterns of hidden units associated with each input can serve as low dimensional representations of that input



Where to go from here

- Boltzmann Machines
- Convolutional Neural Networks (ConvNets) and weight tying:
 - CS231n: Convolutional neural networks for visual recognition, Stanford University
- Recurrent Neural Networks (RNNs) and sequence modelling:
 - CS224d: Deep learning for natural language processing, Stanford University

